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## CS508 Final Term Solved MCQs by M. Faisal

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Question No: 1 ( Marks: 1 ) - Please choose one

One difference LISP and PROLOG is

- AI
- **Puzzle**
- Game
- All f the given

Question No: 2 ( Marks: 1 ) - Please choose one

Variable of \_\_\_\_\_ is not an object of java

- Primitive
- Reference
- **Integer type**
- Both reference and Primitive

Question No: 3 ( Marks: 1 ) - Please choose one

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In \_\_\_\_\_ every class in Java is part is overloaded

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- C++
- **Java**
- C#
- C# and java

**Question No: 4 ( Marks: 1 ) - Please choose one** C# and C++ have \_\_\_\_\_ size.

- Same
- Different
- **Distinct**
- None of the given

**Question No: 5 ( Marks: 1 ) - Please choose one**

\_\_\_\_\_ compile into machine independent language, independent code which run in a managed execution environment.

- **C#**
- Java ➤ C++
- Ada

**Question No: 6 ( Marks: 1 ) - Please choose one**

\_\_\_\_\_ compile initially to an intermediate. Which can be run by interpretation or just in time compilation or an appropriate virtual machine?

- C++ and C#
- **C# and Java**
- Java and C++
- Ada , C++

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**Question No: 7 ( Marks: 1 ) - Please choose one**

In\_\_\_\_\_the relationship between a get and set method is inherited, while in\_\_\_\_\_it has to be maintained.

- Java , C++
- C++ , C#
- Ada , Java
- **C# , Java or C++**

**Question No: 8 ( Marks: 1 ) - Please choose one** How many modes for the source code are in C#?

- One
- **Two**
- Three
- Four

**Question No: 9 ( Marks: 1 ) - Please choose one**

Which chaining type is used by Prolog?

- **Backward**
- Forward
- Up
- Horizontal

**Question No: 10 ( Marks: 1 ) - Please choose one**

\_\_\_\_\_exception inherits from exception class and\_\_\_\_\_exception is anywhere in the program.

- Java , C#
- C++ , C# c
- C# , Java
- **Java ,C++**

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-

**Question No: 11 ( Marks: 1 ) - Please choose one**

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In C# Managed code is executed under the control of

- CLR
- **CRL**
- Both of the above options
- None of the given

**Question No: 12 ( Marks: 1 ) - Please choose one**

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In \_\_\_\_\_ Boolean expression is convertible into integer type.

- C#
- C++**
- JAVA
- Ada



- Please choose one

---

**Question No: 13 ( Marks: 1 )**

PHP syntax looks like \_\_\_\_\_

- ASP syntax
- **C/C++ syntax**
- Both of the above options
- None of the given

**Question No: 14 ( Marks: 1 ) - Please choose one**

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For narrowing conversion which type conversion is appropriate?

- Implicit Conversion
- **Explicit Conversion**
- Both of the above options
- None of the given

**Question No: 15 ( Marks: 1 ) - Please choose one**

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In Java we can make pointer of \_\_\_\_\_.

- Any type
- **Reference type only**
- Both of the above options
- None of the given

**Question No: 16 ( Marks: 1 ) - Please choose one**

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The concept of package in Java is similar to \_\_\_\_\_

- **Assembly in C#**
- Global class in C#
- Function in C#
- None of the given

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( Marks: 1 ) - Please choose one

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**Question No: 17** ( Marks: 1 ) - Please choose one

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The concept of C# jagged array is similar in function to \_\_\_\_\_

C++ rectangular Array

**Java Array of Array**

Java pointer Array

C# Array

**Question No: 18**

Java has a String class which is not exactly an array of

- **Char**
- Elements
- Indices
- Long

**Question No: 19** ( Marks: 1 ) - Please choose one

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How many string operators are in PHP?

- **2**
- 3
- 4
- 10

**Question No: 20** ( Marks: 1 ) - Please choose one

---

C# code when compiled is converted into \_\_\_\_\_ code.

- **MSIL**
- MISL
- MSLI
- None of the given

- 
- 
- 
-

( Marks: 1 ) - Please choose one

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Question No: 21 ( Marks: 1 ) - Please choose one

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In C# \_\_\_\_\_ can be inherited from other class but no inheritance from it. On the other hand \_\_\_\_\_ cannot be inherited not inheritance is possible from it is possible.

- Private class , public class
- Sealed class , struct in C#
- **struct in C# , Sealed class**
- public class , inherited class

Question No: 22 ( Marks: 1 ) - Please choose one

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The concept of sealed class in C# is similar to \_\_\_\_\_

**Struct in C#**, Struct  
in C++

Abstract class in C#

None of the given

Question No: 23

Enumeration type in C# may take any type of \_\_\_\_\_ in contrast to C++ where it take only \_\_\_\_\_

- 1) **Numeric value, integer value**
- 2) Value type value, numeric value
- 3) Primitive type value, reference type value
- 4) Value type value, reference type value

Question No: 24 ( Marks: 1 ) - Please choose one

---

The IS operator in C# is used for \_\_\_\_\_

- 1) Run time type conversion

- 
- 
- 
-

( Marks: 1 ) - Please choose one

---

- 2) Run time type checking
- 3) Run time type casting
- 4) **None of the given** (The 'is' operator supports run time type information)

Question No: 25 ( Marks: 1 ) - Please choose one

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PHP is a \_\_\_\_\_ typed language.

- 1) Strongly
- 2) Dynamic
- 3) Static
- 4) **None of Given**

Question No: 26 ( Marks: 1 ) - Please choose one

---

\_\_\_\_\_ is more strongly typed language than \_\_\_\_\_

- 1) C++, C#
- 2) C#, C++
- 3) C++, Java
- 4) **None of the given**

Question No: 27 ( Marks: 1 ) - Please choose one

---

Anything starting with Capital or underscore is a variable in \_\_\_\_\_

- 1) **Prolog,**
- 2) Lisp,
- 3) COBOL
- 4) None of the given





( Marks: 1 ) - Please choose one

---

**Question No: 28**

In C# the if statement condition is an/a \_\_\_\_\_

- 1) Arithmetic expression
- 2) **Boolean expression**
- 3) Numeric expression
- 4) Both Numeric expression and Boolean expression

---

**Question No: 29 ( Marks: 1 ) - Please choose one**

In C# the value type and reference type variable are interconvert able through \_\_\_\_\_ concept.

- 1) Tagged type
- 2) **Boxing**
- 3) Interfaces
- 4) None of the given

---

**Question No: 30 ( Marks: 1 ) - Please choose one**

C# support only \_\_\_\_\_ inheritance and it achieve \_\_\_\_\_ inheritance through the concept of interfaces.

- 1) Multiple, multiple
- 2) **Single, multiple**
- 3) Single, single
- 4) None of the given

---

**Question No: 31 ( Marks: 1 ) - Please choose one**

( Marks: 1 ) - Please choose one

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Managed or safe code in \_\_\_\_\_ is executed under the control of common language runtime (CLR) with automatic garbage collection, no explicit memory allocation and de allocation and no explicit destructor.

- 1) C++
- 2) Java
- 3) Ada and C++
- 4) **C#**

**Question No: 32**

PHP supported all major Databases including\_\_\_\_\_.

- 1) ODBC
- 2) Oracle
- 3) **SQL Server**
- 4) None Of given

**Question No: 33 ( Marks: 1 ) - Please choose one**

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Dynamic binding occurs at:

- 1) Compile Time
- 2) Design Time
- 3) Link Time
- 4) **Run Time**

**Question No: 34 ( Marks: 1 ) - Please choose one**

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Prolog language falls under the domain of:

- 1) **Scientific Applications**
- 2) Business Applications
- 3) Special Purpose Languages
- 4) None of these

**Question No: 35 ( Marks: 1 ) - Please choose one**

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Object in java script can be accessed through .....

- 1) Reference pointer method

**( Marks: 1 ) - Please choose one**

---

- 2) None of the above
- 3) Capital letter or underscore in PROLOG
- 4) Variable in PROLOG

**Question No: 36 ( Marks: 1 ) - Please choose one**

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For Recursion it is necessary that a language:

- 1) **Dynamic**
- 2) Static
- 3) Both dynamic and static
- 4) Stack

**Question No: 37**

First language that provided the concept of Pointer data type was\_\_\_\_\_.

- 1) COBOL
- 2) LISP
- 3) **PL/1**
- 4) JAVA

**Question No: 38 ( Marks: 1 ) - Please choose one**

---

Variable use in VB without declaring decrease reliability and increase\_\_\_\_\_.

- 1) Readably
- 2) **Writeable**
- 3) Cost
- 4) Compile time

**Question No: 39 ( Marks: 1 ) - Please choose one**

---

Dot operator in a\_\_\_\_\_SNOBOL?

- 1) **Reference pointer**
- 2) Unary pointer
- 3) Class pointer
- 4) Binary pointer

**( Marks: 1 ) - Please choose one**

---

**Question No: 40 ( Marks: 1 ) - Please choose one**

---

The GOTO statement in SNOBOL is \_\_\_\_\_

- 1) **Explicit**
- 2) Punter method
- 3) Implementation
- 4) An Indirect Reference

**Question No: 41 ( Marks: 1 ) - Please choose one**

---

Ada has \_\_\_\_\_do while loop just like C++.

- 1) Also
- 2) **No**
- 3) Defective
- 4) None of the above

**Question No: 42**

The last value execution in the \_\_\_\_\_ LISP is the return value

- 1) Atom
- 2) **Object**
- 3) Class
- 4) Function

**Question No: 43 ( Marks: 1 ) - Please choose one**

---

Dotimes loop of LIPS similar working to ada:

- 1) **For**
- 2) Switch loop
- 3) Do while
- 4) While

**Question No: 44 ( Marks: 1 ) - Please choose one**

---

Indexes of arrays in Ada do not start from,

❖ **0**

( Marks: 1 ) - Please choose one

---

- ❖ 1
- ❖ 2
- ❖ 3

**Question No: 45 ( Marks: 1 ) - Please choose one**

---

The keyword unsafe is used while dealing with\_\_\_\_\_

- 1) Loop
- 2) Arrays
- 3) **Pointers**
- 4) Classes

**Question No: 46 ( Marks: 1 ) - Please choose one**

---

Tasks in\_\_\_\_\_are processes and cannot share data but thread in\_\_\_\_\_do it.

- 1) C# , C++
- 2) C++ , Ada
- 3) Java , C#
- 4) **Ada , Java**

**Question No: 47**

Java code when compiled is converted into\_\_\_\_\_code.

- ☐ Bit code
- ☒ **Byte code**
- ☐ Kbytes code
- ☐ Giga byte Code

**Question No: 48 ( Marks: 1 ) - Please choose one**

---

If you want an argument to a function to always be passed by reference, you can prepend

- ☐ Percentage sign (%) to the argument name in the function definition
  - ☐ Dollar sign (\$)to the argument name in the function definition
  - ☒ **An ampersand (&) to the argument name in the function definition**
  - ☐ Tilled sign (~)to the argument name in the function definition
-

( Marks: 1 ) - Please choose one

---

**Question No: 49 ( Marks: 1 ) - Please choose one**

Ada pointers are called Access types.

- ☒ **TRUE**
- ☐ FALSE

---

**Question No: 50 ( Marks: 1 ) - Please choose one**

The dangling pointer problem is partially alleviated by Ada design.

- ☐ TRUE
- ☒ **FALSE**

---

**Question No: 51 ( Marks: 1 ) - Please choose one**

Which statement is wrong about Static variables?

- ☐ They are bound to memory cells before the execution of program
- ☐ They use to direct access the memory.
- ☒ **There is run time overhead of allocation and de-allocation of memory.**
- ☐ Storage can't be shared among variables

**Question No: 52**

Following is the correct structure of a "block" in Ada.

```
declare          -- declare section optional
  statements begin
  declarations

exception       -- exception section optional
handlers end;
```

( Marks: 1 ) - Please choose one

---

**declare** -- declare section optional  
declarations **begin** statements  
**exception** -- exception section optional handlers  
**end;**

declare -- declare section optional  
statements begin  
declarations  
handlers  
exception -- exception section optional  
end;

declare -- declare section optional  
statements  
declarations  
begin  
statements  
exception -- exception section optional  
handlers end;

**Question No: 53**

Following statement returns the union of the two list in LISP.

- ☐ >(L1 UNION L2)
- ☒ >(union L1 L2)
- ☐ >Union L1
- ☐ >(L1 union L2)

**Question No: 54 ( Marks: 1 ) - Please choose one**

( Marks: 1 ) - Please choose one

---

In LISP, \_\_\_\_\_ is the main tool used for iteration.

- ☒ **Recursion**
- ☐ For Loop
- ☐ While Loop
- ☐ Do-While Loop

**Question No: 55 ( Marks: 1 ) - Please choose one**

---

\_\_\_\_\_ represents the class of languages from functional paradigm.

- ☒ **LISP**
- ☐ PROLOG
- ☐ Ada
- ☐ C++

**Question No: 56 ( Marks: 1 ) - Please choose one**

---

In LISP, following statement returns the difference of the two lists.

- ☐ (Difference L1 L2)
- ☒ **(set-difference L1 L2)**
- ☐ (L1 Difference L2)
- ☐ (L1 difference L2)



( Marks: 1 ) -

---

**Question No: 57**      **Please choose one**

Lists can be constructed with the help of three basic functions which are\_\_\_\_\_.

- ☐ scheme, common lisp and cons
- ☐ cons, append and scheme
- ☒ **cons, list and append**
- ☐ list, atoms and append

**Question No: 58**   ( Marks: 1 ) - **Please choose one**

---

Block statement in Ada is very different to a block in C.

- ☐ True
- ☒ **False**

**Question No: 59**   ( Marks: 1 ) - **Please choose one**

---

Two important versions of LISP are\_\_\_\_\_.

- ☐ Scheme and Atoms
- ☒ **Scheme and Common Lisp**
- ☐ Common Lisp and defacto
- ☐ List and Common Lisp

**Question No: 60**   ( Marks: 1 ) - **Please choose one**

---

In\_\_\_\_\_, Enumeration type can also be used as indexes in arrays.

( Marks: 1 ) - Please choose one

---

☐ Ada ☐ C

☐ C++

☐ LISP

**Question No: 61**

Following is the correct syntax of 'for' statement in Ada.

for variable in low\_value .. high\_value loop

-- Loop body goes here end

loop;

for variable in low\_value .. high\_value loop

-- Loop body goes here end;

begin;

for variable in low\_value .. high\_value loop

-- Loop body goes here

end loop;

begin;

for variable in low\_value .. high\_value loop

-- Loop body goes here

end loop;

( Marks: 1 ) - Please choose one

---

**Question No: 62**

SNOBOL was designed for\_\_\_\_\_purpose.

- ◆ String manipulation
- ◆ AI
- ◆ Business
- ◆ Scientific

---

**Question No: 63 ( Marks: 1 ) - Please choose one**

Computer architecture has a major influence on the design of programming language.

- ◆ True
- ◆ False

---

**Question No: 64 ( Marks: 1 ) - Please choose one**

Too much simplicity in language design can also cause problems.

- ◆ True
- ◆ False

---

**Question No: 65 ( Marks: 1 ) - Please choose one**

COBOL is mainly designed for\_\_\_\_\_.

- ◆ Scientific experiments
- ◆ Business application
- ◆ AI applications
- ◆ Publishing and writing algorithm

( Marks: 1 ) - Please choose one

---

**Question No: 66** ( Marks: 1 ) - Please choose one

In SONOBAL binary operators have atleast\_\_\_\_spaces

- ☒ 1 ☒ 2
- ☐ 3
- ☐ 4

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( Marks: 1 ) - Please choose one

---

**Question No: 67**

In SONOBOL can the size of the array be determined at run time.

- ◆ Yes
- ◆ No

**Question No: 68 ( Marks: 1 ) - Please choose one**

---

\_\_\_\_\_ is an important feature of Ada language used in embedded systems and operating systems. It is used in managing parallel threads of controls.

- ◆ Controls
- ◆ **Tasking**
- ◆ Classes
- ◆ Arrays

**Question No: 69 ( Marks: 1 ) - Please choose one**

---

First electronic computer was\_\_\_\_\_.

- ◆ **ENIAC**
- ◆ Babbage analytical engine
- ◆ Intel 386
- ◆ IBM x86

**Question No: 70 ( Marks: 1 ) - Please choose one**

---

It is always better to find out the mistakes in the code at\_\_\_\_\_.

- ◆ Runtime
- ◆ **Compile time**
- ◆ Link time
- ◆ None of given option

( Marks: 1 ) - Please choose one

---

**Question No: 71 ( Marks: 1 ) - Please choose one**

---

Too much Orthogonality reduces Readability.

**True**

False

**Question No: 72**

COBOL was the first language that brings the concept of\_\_\_\_\_.

◆ **Records**

◆ Structure

◆ Object

◆ Variable

---

**Question No: 73 ( Marks: 1 ) - Please choose one**

Learning the implementation details of a language helps in the efficient use of that language.

◆ **True**

◆ False

---

**Question No: 74 ( Marks: 1 ) - Please choose one**

We can have nested procedures in\_\_\_\_\_language.

◆ C++ ◆ **Ada**

◆ C

◆ PROLOG

( Marks: 1 ) - Please choose one

---

**Question No: 75 ( Marks: 1 ) - Please choose one**

---

One of the major design goals of Ada was:

- ◆ to help developers to code the software in lesser time
- ◆ to make it difficult for developers to make mistakes to help develop an IDE for Ada to make testers to test Ada application easily

**Question No: 76**

SONOBOL is case \_\_\_\_\_

- ◆ Sensitive
- ◆ In-sensitive
- ◆ Super sensitive
- ◆ Not sensitive

**Question No: 77 ( Marks: 1 ) - Please choose one**

---

The main design goals of Ada were EXCEPT

- ◆ Program reliability and maintenance
- ◆ Design language for DoD
- ◆ Programming is a human activity therefore avoid unintentional mistakes
- ◆ Designing a portable language

**Question No: 78 ( Marks: 1 ) - Please choose one**

---

The space operator has \_\_\_\_\_ precedence than arithmetic operators.

- ◆ Higher
- ◆ Lower
- ◆ Higher and Lower
- ◆ None of the given

( Marks: 1 ) - Please choose one

---

**Question No: 79 ( Marks: 1 ) - Please choose one**

Pattern. Variable Upon successful completion of pattern matching, the substring matched by the pattern is assigned to the variable as \_\_\_\_\_

- ◆ **Value**
- ◆ String
- ◆ Integer
- ◆ Real numbers

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( Marks: 1 ) - Please choose one

---

**Question No: 80**

A language evaluation criteria includes following factors EXCEPT:

- ◆ Readability
- ◆ Writability
- ◆ Portability
- ◆ **Modularity**

**Question No: 81 ( Marks: 1 ) - Please choose one**

---

The variable name has profound effect on\_\_\_\_\_.

- ◆ Readability
- ◆ Writability
- ◆ Orthogonality
- ◆ **Portability**

**Question No: 82 ( Marks: 1 ) - Please choose one**

---

SIZE function in SONOBOL language is used to return the size of \_\_\_\_\_

- ◆ **String**
- ◆ Operator
- ◆ Variable
- ◆ Keyword

**Question No: 83 ( Marks: 1 ) - Please choose one**

---

Indirect referencing in SONOBOL is same as of \_\_\_\_\_ in C.

- Please choose one

---

- ◆ Arrays
- ◆ **Pointers**
- ◆ Aliasing
- ◆ Stack

**Question No: 84 ( Marks: 1 )**

Following factors influences a portable language design EXCEPT:

- Computer architecture → Readability
- Programmer's time
- **Windows XP**

**Question No: 85 ( Marks: 1 ) - Please choose one**

---

The more is the Simplicity of a language, the more it will always be readable.

- **True**
- False

**Question No: 86 ( Marks: 1 ) - Please choose one**

---

+ Sign is used for \_\_\_\_\_ in SONOBOL.

- **Line Continuation**
- Line Break
- Line Configuration
- Line Alignment

**Question No: 87 ( Marks: 1 ) - Please choose one**

---

Which of the following is an incorrect option from the following statements regarding

'objectives of learning new languages '?

- Help to compare different languages.
  - Help in transition from one language to other language.
  - **Help in understanding the language piracy policy**
  - Help to choose a language for development of a certain application.
-

- Please choose one

---

**Question No: 88 ( Marks: 1 ) - Please choose one**

\_\_\_\_\_ was the first object oriented language.

- COBOL
- LISP
- JAVA
- **SIMULA**

**Question No: 89 ( Marks: 1 )**

In SONOBOL 2 spaces can be used, the purpose of 1st space is for \_\_\_\_\_ and 2nd for:

- **Pattern matching, String Concatenation**
- String concatenation, Pattern matching
- Both of the above options
- None of the given

**Question No: 90 ( Marks: 1 ) - Please choose one**

Maps in SNOBOL are also available in \_\_\_\_\_

- C
- C++
- MATLAB
- Prolog

**Question No: 91 ( Marks: 1 ) - Please choose one**

In C# struct are used as \_\_\_\_\_.

- pointer
- array
- **parameters**
- class

**Question No: 92 ( Marks: 1 ) - Please choose one**

JavaScript \_\_\_\_\_ from java language.

- Please choose one

---

- **related**
- un-related
- derived
- none of the given

---

**Question No: 93 ( Marks: 1 ) - Please choose one**

In \_\_\_\_\_ we have to address the client side compatibility issue.

- **JavaScript**
- VB Script
- PHP
- Perl

**Question No: 94 ( Marks: 1 )**

In Prolog we specify \_\_\_\_\_ and not \_\_\_\_\_.

💡 **Solution, problem**

- 💡 Solution, code
- 💡 Problem, solution
- 💡 None of the above

---

**Question No: 95 ( Marks: 1 ) - Please choose one**

A \_\_\_\_\_ is a default mechanism for specify types of variable?

💡 **implicit**

- 💡 explicit
- 💡 Both of the above options
- 💡 None of the given

- Please choose one

---

**Question No: 96 ( Marks: 1 ) - Please choose one**

---

A \_\_\_\_\_ is a special word that cannot be used as a user-defined name

- ☐ Keyword
- ☒ Reserved word
- ☐ Both of the above options
- ☐ None of the given

**Question No: 97 ( Marks: 1 ) - Please choose one**

---

We use \_\_\_\_\_ in Ada.

- ☒ tagged type
- ☐ int type
- ☐ float type
- ☐ none of the given

**Question No: 98 ( Marks: 1 )**

Control structure is a \_\_\_\_\_/jump...:)..... statement

- ☐ CONTINUE
- ☒ GOTO
- ☐ SWITCH
- ☐ None of the given

**Question No: 99 ( Marks: 1 ) - Please choose one**

---

\_\_\_\_\_ is place holder value that is not required.

- Please choose one

---

- ☒ **anonymous**
- ☐ prolog
- ☐ both of the above options
- ☐ none of the given

**Question No: 100 ( Marks: 1 ) - Please choose one**

---

LISP used in \_\_\_\_\_ and \_\_\_\_\_.

- ☒ **functional paradigm, AI**
- ☐ AI, functional paradigm
- ☐ Multi-paradigm, AI
- ☐ PROLOG Paradigm, AI

**Question No: 101 ( Marks: 1 ) - Please choose one**

---

First arguments in LISP is \_\_\_\_\_ symbol.

- ☐ Atom
- ☐ argument
- ☐ integer
- ☐ LIST

**Question No: 102**

We use\_\_\_\_\_indirect referencing operator in SNOBOL

- ♥ Binary
- ♥ Binary \$
- ♥ Unary
- ♥ **Unary \$**

**Question No: 103 ( Marks: 1 ) - Please choose one**

Elementary types are also called\_\_\_\_\_in ADA.

- ♥ Static
- ♥ **user defines**
- ♥ built-in
- ♥ Discrete

**Question No: 104 ( Marks: 1 ) - Please choose one**

ADA is a\_\_\_\_\_typed language

- ♥ **partially strongly**
- ♥ complex
- ♥ easy
- ♥ none of the given

**Question No: 105 ( Marks: 1 ) - Please choose one**

\_\_\_\_\_ has elaborated exception handling

♥ **ADA**

♥ C++

♥ JAVA

♥ COBOL

**Question No: 106**

\_\_\_\_\_ has a powerful set of operators but poor type checking

🔗 **C**

🔗 C++

🔗 ADA

🔗 LISP

**Question No: 107 ( Marks: 1 ) - Please choose one**

\_\_\_\_\_ and \_\_\_\_\_ have declaration paradigm

🔗 **Prolog, SQL**

🔗 SQL, Prolog

🔗 Lisp, SQL

🔗 SQL, Lisp



**Question No: 108 ( Marks: 1 ) - Please choose one**

1st machine independent language is \_\_\_\_\_

🔗 **ALGOL**

🔗 COBOL







-  ADA
-  PASCAL

---

**Question No: 109 ( Marks: 1 ) - Please choose one**

To make necessary arguments at run time error is called \_\_\_\_\_

-  Type Checking
-  **Exception handling**
-  Error Handling
-  None of the given

**Question No: 110**

Language with wide domain of application has higher \_\_\_\_\_

- ◆ Portability
- ◆ **Generality**
- ◆ Reliability
- ◆ Cost

---

**Question No: 111 ( Marks: 1 ) - Please choose one**

\_\_\_\_\_ has distributed computing architecture

- ◆ PASCAL
- ◆ LISP
- ◆ C
- ◆ **CORBA**

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**Question No: 112 ( Marks: 1 ) - Please choose one**

Readability has no influence on the cost of \_\_\_\_\_

---

- ✦ testing
- ✦ **deployment**
- ✦ debugging
- ✦ coding

---

**Question No: 113 ( Marks: 1 ) - Please choose one**

The depth at which we can think is influenced by \_\_\_\_\_

- ✦ **implementation details**
- ✦ significance of implementation
- ✦ implemented recursion
- ✦ none of the above

**Question No: 114**

There are no struct, union, enum, unsigned, typedef, or pointers types in \_\_\_\_\_.

- ➔ **Java**
- ➔ C
- ➔ C++
- ➔ COBOL

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**Question No: 115 ( Marks: 1 ) - Please choose one**

In C# Managed code is executed under the control of

- ☒ CLR
  - ☒ **CRL**
  - ☒ Both of the above options
  - ☒ None of the given
-

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